



MACKENZIE MINOR HOCKEY ASSOCIATION

U18 Steep Creek Knights Tournament Rules

January 23-25, 2026

- There are 8 teams in total - 4 in Pool A and 4 in Pool B.
- Each team is guaranteed 4 games.
- All games will consist of a 5 min warm up followed by 3- 20-minute running periods except as noted below for third period stop time and playoff game tie-breakers. There will be 2 minutes between periods and 5 minutes to complete handshakes and player awards. Game length and schedule may be subject to changes.
 - For round robin games: If at the first stoppage of play within the last **3 minutes** of the third period, the game is within 2 goals or less, or if the trailing team pulls to within 2 goals at any point after the 3 minute mark the remainder of regulation time shall be stop time regardless of further scoring.
 - For playoff games: If at the first stoppage of play within the last **5 minutes** of the third period, the game is within 2 goals or less, or if the trailing team pulls to within 2 goals at any point after the **5 minute** mark the remainder of regulation time shall be stop time regardless of further scoring.
- There will be a flood every two periods throughout the weekend subject to change depending on ice conditions and adherence to the schedule.
- No players on the ice before the referees are on the playing surface and signal for players to enter.
- If games are running behind, games may be shortened at the discretion of the tournament director.
- If a team arrives late, there will be a goal awarded to the opposing team for every 5 minutes late and game times will be reduced accordingly. If a team is more than 15 minutes late, they will forfeit the game.
- Player awards will be at the end of each game. Coaches, please choose 2 players from your own team to be awarded. 1 Heart and Hustle and 1 Player of the Game.
- There will be one 30 second time-out allowed per team, per game.
- Proof of age must be available upon request.
- All dressing rooms must be left clean with all garbage picked up.
- All round robin games ending in a tie will stand as a tie.
- The score clock will show a maximum of a 7-goal spread.
- All goals will be recorded on the scoresheet; however a maximum 7 goal differential will be recorded as the final score for purposes of the tournament results.

Tournament Format for Ranking

Round Robin Games

- Win = 2 Points
- Tie = 1 Point
- Loss = 0 Points

If teams are tied for points following Round Robin play, the following will be used as a guide to distinguish placing for the final games.

1. Head-to-Head
 - When only 2 teams are tied for points
 - If more than 2 teams, move to the next step.
2. Goal Differential (+/-) (maximum 7 goal differential per game)
3. Least Penalty Minutes
4. Coin Toss

Penalties

- Penalties assessed during run time play will be 3 min for minor infraction and 7 min for a major infraction.
- Penalties assessed during stop time play will be 2 min for minor infraction and 5 min for a major infraction.
- Furthermore, penalties will be served to the full length as assessed regardless of the game changing between run time and stop time.
 - For additional clarity - if the first stoppage in play within the last 3 min of a round robin game or last 5 min of a playoff game, is due to a penalty call and the game is within 2 goals, then stop time penalty length shall be applied.
- Any fighting major will result in expulsion from the tournament.

Procedure for Playoff Game Tie Breaker

1. 5 minute stop time 5 on 5 sudden death overtime
2. Shootout, 3 shooters, then 1 for 1 sudden death.

Playoff game times may have to be adjusted to allow for overtime if needed.

The Tournament directors have the right to change or alter rules at any time without notice in order to act in the best interest of the tournament.

The tournament directors will have final say on all disputes.

****Any inappropriate behavior or language directed at players, coaches, officials, directors or staff will not be tolerated from players, coaches, managers or spectators. Such behavior takes away from the fun of the games and may result in expulsion from the tournament and/or the premises****